

Assembly Bill No. 2660

Passed the Assembly April 26, 2012

Chief Clerk of the Assembly

Passed the Senate July 6, 2012

Secretary of the Senate

This bill was received by the Governor this _____ day
of _____, 2012, at _____ o'clock ____M.

Private Secretary of the Governor

CHAPTER _____

An act to add Section 26708.7 to the Vehicle Code, relating to vehicles.

LEGISLATIVE COUNSEL'S DIGEST

AB 2660, Solorio. Vehicles: peace officer vehicles: window tinting or glazing.

Existing law prohibits a person from driving a motor vehicle with any object or material placed, displayed, installed, affixed, or applied upon the windshield or side or rear windows, with limited exceptions, including for window tinting or glazing that meets specified requirements. Federal law establishes motor vehicle safety standards for glazing material for use in motor vehicles and motor vehicle equipment.

This bill would exempt a vehicle operated and owned or leased by a federal, state, or local agency, department, or district that employs peace officers, for use by those peace officers in the performance of their duties, from California law prohibiting or limiting materials that may be placed, displayed, installed, affixed, or applied to the side or rear windows, commonly referred to as window tinting or glazing.

The people of the State of California do enact as follows:

SECTION 1. Section 26708.7 is added to the Vehicle Code, to read:

26708.7. Notwithstanding any other law, a vehicle operated and owned or leased by a federal, state, or local agency, department, or district, that employs peace officers, as defined by Chapter 4.5 (commencing with Section 830) of Title 3 of Part 2 of the Penal Code, for use by those peace officers in the performance of their duties, is exempt from California law, and regulations adopted pursuant thereto, prohibiting or limiting material that may be placed, displayed, installed, affixed, or applied to the side or rear windows, commonly referred to as window tinting or glazing.

Approved _____, 2012

Governor